

USB E7umf Library

Function manual

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1. uhf_connect

int uhf_connect(int port, long baud)

Description

Connect reader.

Parameters

port:

100: USB interface

0: Serial port(COM1)

1: Serial port(COM2)

2: Serial port(COM3)

...

baud: Baud rate(9600-115200)

Return Value

>0 is device handle, otherwise connect failed

Example

```
int icdev;
```

```
icdev = uhf_connect(100, 115200); // USB port
```

2. uhf_disconnect

int uhf_disconnect(int icdev)

Description

Disconnect reader.

Parameters

icdev: Handle of reader.

Return Value

=0 correct

other error

Example

```
int st;
```

```
st = uhf_disconnect(icdev);
```

3. uhf_read

int uhf_read (int icdev, unsigned char infoType, unsigned char address, unsigned int rlen, unsigned char* pData)

Description

Read data from UHF tag, read data according to the infoType, address, rlen and other parameters.

Parameters

icdev: Handle of reader.

infoType: 1: EPC

2: TID

3: USER

4: reserved

address: start address

rlen: length of the data to read(will get rlen*4 bytes data)

pData: Data read

Return Value

<>0 error, the absolute value is error code

= 0 read data correctly

Example

```
unsigned char[50] DataBuffer;
```

```
int st;
```

```
st = uhf_read(icdev, 1, 0, 8, DataBuffer);
```

```
/* Read EPC 8 words data to DataBuffer start from address 0(will get 32 bytes data)*/
```

4. uhf_write

int uhf_write (int icdev, unsigned char infoType, unsigned char address, unsigned int wlen, unsigned char* pData)

Description

Write UHF tag

Parameters

icdev: Handle of reader.

infoType: 1: EPC

2: TID

3: USER

4: reserved

address: start address

wlen: length of the data to write(will write wlen*4 bytes data)

pData: Data for write

Return Value

<>0 error, the absolute value is error code

= 0 write data correctly

Example

```
unsigned char[50] DataBuffer;

int st;

int i;

for(i=0;i<50;i++)
    DataBuffer[i] = 0x35;

st = uhf_write(icdev, 1, 2, 6, DataBuffer);

/* Write 6 words data to EPC start from address 2(will write 24 bytes
data)*/
```

5. uhf_action

int uhf_action (int icdev, unsigned char action, unsigned char time)

Description

Control buzzer and led

Parameters

icdev: Handle of reader.

action: 1: Beep

2: Red led on

4: Green led on

8: Yellow led on

time: Unit: 10ms

Return Value

<>0 error, the absolute value is error code

= 0 Correct execution

Example

```
int st;
```

```
st = uhf_action(icdev, (1 | 4), 50);
```

```
/* beep and green led on 500ms*/
```

6. uhf_setAccessPassword

int uhf_setAccessPassword (int icdev, unsigned char* AccessPassword)

Description

Set Access Password

Parameters

icdev: Handle of reader.

AccessPassword: Access password of tag

Return Value

<>0 error, the absolute value is error code

= 0 Correct execution

Example

```
int st;  
  
unsigned char password[10]={0x31,0x32, 0x33,0x34, 0x35,0x36,  
0x37,0x38};  
  
st = uhf_setAccessPassword(icdev, password);
```

7. uhf_lockMemory

Lock function is used to:

- Lock individual passwords (Kill pwd & Access pwd) – preventing or allowing subsequent reads and writes of that password
- Lock individual memory banks(EPC, TID, USER) – preventing or allowing subsequent writes to that memory bank
- Permalock – make the lock status permanently unchangeable for a password or memory bank

mask field bits

| | | Kill pwd | | Access pwd | | EPC memory | | TID memory | | User memory | |
|----|----|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|
| 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 0 | 0 | skip/ write | skip/ write | skip/ write | skip/ write | skip/ write | skip/ write | skip/ write | skip/ write | skip/ write | skip/ write |

bit = 0: Ignore the associated Action field and retain the current lock setting.

bit = 1: Implement the associated Action field and overwrite the current lock setting.

action field bits

| | | Kill pwd | | Access pwd | | EPC memory | | TID memory | | User memory | |
|----|----|-------------------|---------------|-------------------|---------------|--------------|---------------|--------------|---------------|--------------|---------------|
| 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 0 | 0 | pwd read/write | perma lock | pwd read/write | perma lock | pwd write | perma lock | pwd write | perma lock | pwd write | perma lock |

bit = 0: Deassert lock for the associated memory location.

bit = 1: Assert lock or permalock for the associated memory location.

Action-field functionality

| pwd-write | permalock | Description |
|-----------|-----------|---|
| 0 | 0 | Associated memory bank is writeable |
| 0 | 1 | Associated memory bank is permanently writeable and may never be locked |
| 1 | 0 | Associated memory bank is writeable if ACCESS password is correct |
| 1 | 1 | Associated memory bank is not writeable |

| pwd-read/write | permalock | Description |
|----------------|-----------|--|
| 0 | 0 | Associated password location is readable and writeable |
| 0 | 1 | Associated password location is readable and writeable and may never be locked |
| 1 | 0 | Associated password location is readable and writeable if ACCESS password is correct |
| 1 | 1 | Associated password location is not readable and writeable |

In memory lock operation, need ACCESS pwd to protect writable or readable/writable, we need `uhf_setAccessPassword` function to set ACCESS operation, please refer to `uhf_setAccessPassword` function.

int uhf_lockMemory (int icdev, unsigned char* lockSetting)

Description

Lock Memory

Parameters

icdev: Handle of reader.

lockSetting: Lock setting, 6 bytes ASCII character

Return Value

<>0 error, the absolute value is error code

= 0 Correct execution

Example


```

int st;

unsigned char lockSetting[10]={0x30,0x30, 0x32,0x30, 0x30,0x32}; //002,
002, lock user bank

st = uhf_lockMemory(icdev, lockSetting);

```

8. uhf_inventory

```

int uhf_inventory (int icdev, unsigned int *tagCount, unsigned int
*dataLen, unsigned char *pData)

```

Description

Multiple EPC reads.

Parameters

icdev: Handle of reader.

tagCount: EPC count read

dataLen: length of the pData

pData: Data read (data1_length(1 byte), EPC1_readcount(1 byte),
EPC1(data1_length-1 bytes), data2_length(1 byte), EPC2_readcount(1 byte),
EPC2(data2_length-1 bytes)...)

Return Value

<>0 error, the absolute value is error code

= 0 read data correctly

Example

```

unsigned char[2] tagCount;
unsigned char[2] dataLen;
unsigned char[50] DataBuffer;
int st;

st = uhf_read(icdev, tagCount, dataLen, DataBuffer);

```